

Subjects	Autumn 1 7.5 weeks	Autumn 2 7 weeks	Spring 1 6 weeks	Spring 2 5 weeks	Summer 1 7 weeks	Summer 2 7 weeks
Topic Question	How can we save the rainforest?	Is there anybody out there?	The Tudors and Local History Project What would the world be like if Edward had lived?	Who had the best rulers: the Saxons or the Vikings?	Has Martin Luther's dream come true?	Does money make the world go round?
Trips & Visits	Botanic gardens Jungle Jo	Leicester Museum	Local area study	History Off the Page Science Centre Cambridge – forces or Science Museum Outreach	Visit from Musician/1960's talk	Wandlebury – orienteering Trip of local area Frankie and Benny's
'Wow' Starter	Turn class into a rainforest.	Making papier-mache planets	Battle of Bosworth re-enactment.	Design shoes, festival loves (baking bread). Design ship and weapons.	Sixties painting. Tie die t-shirt	Team building games and activities
'Wow' End	Advert for deforestation. Invent own rainforest animal out of salt dough.	Space Cinema	Building tudor houses.	How to train your dragon.	Sing with Musician. Yellow submarine. Performing jail house rock.	Year 5 fundraising day.
G&T	Planned according to children's individual talents. See medium term planning.					
Role Play Area Reading/ Writing Area,	Rainforest objects and information books	Alien stories and diary entries	Battle of Bosworth report	Writing creative stories about Viking artefacts	Writing inspired by 1960's music. Should we be allowed to protest?	Sales pitch. Writing a business proposal.
English	Non- Chronological reports Information text - Rainforest animals, plants Stories - Dreamtime stories	Poetry Alien stories News report (space rave) Information text - planet	The Highway man Information texts Recounts Persuasive text Trial of the Highway Man	Story writing Norse tales and Sagas Nordic myths and legends Poetry	Report writing Poetry Theme park persuasive topic	Persuasive text Adverts Letters Leaflets
Visual Texts	David Attenborough	Star Wars DR. Who E.T. Flight of The Navigator War Games	Tudor video Horrible histories	How to train a dragon clips 1 and 2. The Hobbit – clips Eragon – clips	Martin Luther King speech	The apprentice Adverts
Class Texts				How to train your dragon by Cressida Cowell	The Boy in The Girls' Bathroom by Louis Sacher	
SPaG	Word classes, complex sentences, independent and subordinate clauses, adverbials to link	Relative clauses Cohesion within paragraphs	Modal verbs	Commas	Brackets, commas and dashes	Recap

Spellings	'i' before 'e' except after c	Word ended in cious and tious		cial tial Use of a hyphen	Suffixes Homophones	able ible ably ibly
Talk for Writing						
Guided Reading	Charlotte's Web Coraline Rainforest info books	Charlotte's Web Coraline	Holes	Horrible Histories	Rat boy	
Maths Abacus SoW	Number and place value (NPV); Written addition and subtraction (WAS); Problem solving, reasoning and algebra (PRA) Mental addition and subtraction (MAS); Decimals, percentages and their equivalence to fractions (DPE) Mental multiplication and division (MMD) Measurement (MEA)	Mental multiplication and division (MMD); Fractions, ratio and proportion (FRP) Written multiplication and division (WMD); Problem solving, reasoning and algebra (PRA) Geometry: properties of shapes (GPS); Number and place value (NPV); Decimals, percentages and their equivalence to fractions (DPE); Mental addition and subtraction (MAS); Written addition and subtraction (WAS)	Number and place value (NPV); Decimals, percentages and their equivalence to fractions (DPE); Problem solving, reasoning and algebra (PRA) Mental addition and subtraction (MAS) Written addition and subtraction (WAS) Mental multiplication and division (MMD); Geometry: properties of shapes (GPS); Measurement (MEA); Statistics (STA)	Written multiplication and division (WMD) Fractions, ratio and proportion (FRP) Geometry: properties of shapes (GPS); Problem solving, reasoning and algebra (PRA); Measurement (MEA) Written addition and subtraction (WAS)	Mental addition and subtraction (MAS); Decimals, percentages and their equivalence to fractions (DPE); Problem solving, reasoning and algebra (PRA) Fractions, ratio and proportion (FRP); Written multiplication and division (WMD) Number and place value (NPV) Geometry: position and direction (GPD); Problem solving, reasoning and algebra (PRA); Geometry: properties of shapes (GPS) Written addition and subtraction (WAS);	Mental multiplication and division (MMD); Problem solving, reasoning and algebra (PRA); Fractions, ratio and proportion (FRP) Written multiplication and division (WMD) Measurement (MEA) Decimals, percentages and their equivalence to fractions (DPE); Number and place value (NPV) Statistics (STA); Measurement (MEA); Written multiplication and division (WMD);
Science	Living Things and their Habitats	Earth & Space	Properties and changes of materials.	Forces		Animals including Humans
Design & Technology		Moon buggies – pulleys, gears	Structure – build a Tudor house/ modern house	Design shoes Festival loaves – baking bread Build weapons challenge – how would you defend your lands?	Sixties Clothing and Tie dye the fabrics	Build a city Eat locally – make a seasonal local dish
Art & Design	Georgia O'Keefe – oil pastels	Drawing skills – aliens Painting planets – Jackson Pollock	Local sketches and photography	Helmet Carvings	Print Making – 1960s patterns	3D Sculpture for a new village Photography for advert
Computing	E-Safety - websites Research	E-Safety - Cyber bullying		Animation of battle	Programming-1960's Report, news report	Scratch – Advertisement Powerpoint
History		Moon landing and the Space Race (English link)	Local history and The Tudors,	The Vikings	1960s – Change and reasons for change Martin Luther King	Local history
Geography	Locate the world's countries, using maps to focus on North and South America, - Identify the position	Identify the position and significance of longitude, the Prime/Greenwich Meridian and time zones	Understand geographical similarities and differences through the study of human and physical geography of a region of the United		Understand geographical similarities and differences through the study of human and physical geography of a region of	Locate the world's countries, using maps to focus on North and South America, - Identify the position and significance of latitude,

	and significance of latitude, equator, tropic of cancer and Capricorn. Human and Physical Geography Describe and understand key aspects of: physical geography, including: climate zones, biomes and vegetation belts,		Kingdom and a region in North or South America. Use fieldwork to observe, measure, record and present the human and physical features in the local area using a range of methods, including sketch maps, plans and graphs, and digital technologies		the United Kingdom and a region in North or South America.	equator, tropic of cancer and Capricorn. Human and Physical Geography Describe and understand key aspects of: physical geography, including: climate zones, biomes and vegetation belts,
Music Cambs Music: Charanga Ongoing singing assembly	Don't Stop Believin'	Bells Ring Out	Classroom Jazz	Benjamin Britten: A Tragic Story	Stop!	Reflect, Rewind & Replay
RE Cambs Agreed Syllabus	Hinduism	Hinduism	Creations stories	Jesus through Art (link to The Tudors)	Jesus through Art continued.	Philosophy
Indoor P.E.	Swimming	Swimming	Gym – Balance	Gym – lead and follow, matching, mirroring	Dance – partner work (rock n roll, the twist, ..)	Group dance - country dancing
Outdoor P.E.	Invasion games - Hockey	Invasion games - Hockey	Invasion games - Football,	Invasion games - Basketball	Striking and Fielding - cricket, rounders and tennis	Outdoor and Adventurous Activities Athletics
P.S.H.E. Cambs PSP Year A 17-18 Year B 16-17	Citizenship: Rights, Rules & Responsibilities 11	Myself & My Relationships: Anti-bullying 17	Citizenship: Working Together 9	Myself & My Relationships: My Emotions 15	Healthy and Safer Lifestyles: Safer Contexts 19, Drug Education 22	Myself & My Relationships: Managing Change 18 Sex & Relationships Education 20
Modern Foreign Languages	French To be delivered by Parkside Federation specialist teacher					
Long term homework	Rainforest in a shoe box	Choice of space projects	A 'Tudor to Remember Speech'.	Make a board game based upon The Vikings ready to play on our 'wow day'.	Time travellers' guide to the 1960s or groovy art for our 1960s art gallery.	Design a product and sell it. Create radio, TV or poster advert to sell it.